



2025 USTA Northern New Mexico Local League Regulations

DISTRICT LEAGUE COORDINATOR:

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RESCHEDULE POLICIES

Team matches MUST be played as scheduled by the District League Coordinator (DLC). If any line of a match is postponed before the first point is played the match DOES NOT EXIST. Match rescheduling is allowed for the following:

1) Weather

- If the wind is blowing over 30 mph at match time, consistent and NOT gusts and either of the captains wants to reschedule, then the match may be rescheduled.
- If outdoor team matches are scheduled and the temperature is below 40 degrees at match time, then if either captain wants to reschedule, the team match must be rescheduled.
- If due to wet weather, courts are not playable, teams will wait 30 minutes before postponing. If 30 minutes after the scheduled match time the courts are still not playable, the match may be rescheduled.
- Captains may use any weather app that shows real-time conditions at the match location to determine if the match may be rescheduled.

2) Participation in Section/National League Championships or USTA Category 1 & 2 Tournaments

Scheduling conflicts due to participation in USTA Championships or Sectional or National Level 1 or 2 Tournament may be rescheduled at the discretion of the District League Coordinator (LLC). When approved by the LLC, individual matches may be rescheduled accordingly. The number of lines rescheduled will be determined based on the number of players participating in the Championship or Tournament.

3) League Coordinator Approved Tennis Event

If a team will default lines due to player participation in an approved tennis event, then individual lines may be rescheduled. Teams with enough players to field a full team without those participating in the approved event will not be allowed to reschedule. Only those players participating in the event will be considered unavailable.

4) Mutual Agreement by Captains & League Coordinator

Both captains agree to reschedule **WITH** the agreed date(s)/time(s) and court reservations at the host facility that conforms to the reschedule regulations below. Captains must notify the League Coordinator of the new date(s)/time(s) prior to the original match date/time listed in TennisLink.

COMMUNICATIONS PROTOCOL:

BOTH captains shall notify the District League Coordinator within 24 hours that a match has been postponed. Communication regarding any rescheduling must be in writing (text or email) to the District League Coordinator.

RESCHEDULE DATE/TIMELINE/DEADLINE:

- If a match is postponed or rescheduled, the match may be made up in its totality on multiple dates, but all courts must be completed within 21 days of the original match date. Rescheduled matches may be played prior to the original match date.
- If the two captains cannot agree to date(s), they must provide to the District League Coordinator, within 72 hours of the original match, the date(s), time(s) for all lines to be played and the DLC will then assign a date(s) and time(s) for all the lines.
- If either or both teams do not comply, the match will be declared a default. No makeup match shall extend beyond the local league season. Any and all matches not completed by that time will result in a double default.

PROCESS FOR FINALIZING A DISAGREEMENT AMONG CAPTAINS

- Matches will be played on the scheduled day and time unless otherwise agreed upon by both captains and approved by the District League Coordinator.

DEFAULTS

- Captains must notify the opposing captain of known defaults at the earliest possible opportunity. Once given, defaults are final and may not be rescinded unless a match is rescheduled prior to the exchange of lineups. The default notification must be done BEFORE line-ups are exchanged.
- For matches between teams in different cities opposing home teams must notify the visiting team AT LEAST 120 MINUTES before match time of known defaults.
- Default time is 15 minutes for matches between teams in the same city and 30 minutes for the traveling team in matches between teams from different cities. Albuquerque, Santa Fe, Rio Rancho, and Los Alamos are all considered separate cities for USTA League purposes.
- The 30-minute rule applies to the traveling team only. The home team only gets 15 minutes.
- Home team's city will be determining factor in setting the default time even if that team has some players from a different city.
- Unless agreed to by both captains prior to the scheduled start time, teams with insufficient players will default courts 15 minutes after the scheduled start time.
- Individual defaults occur when a player fails to appear on time or is disqualified by a tournament official for misconduct.
N.R. 2.03I
- Defaults given in a match that is postponed after the lineups are exchanged will stand.

TOTAL TEAM DEFAULT

- If a team commits a Total Team Default (TTD), the team MAY (at the discretion of the DLC) be allowed to play their remaining matches. If at any time, the DLC determines that allowing the defaulting team to play matches may impact the chance for any team in contention (at the time of TTD) to win the league, then all matches of that team played or to be played, shall be null and void as stipulated under National Regulations. **If a full team default occurs in an incomplete round robin, scores will be reversed in the incomplete round robin for all teams that played the defaulting team in that round. Scores will be reversed for all other opponents in the first completed round robin. (USTA National League Regulations 2.03I-2.03L)**
- Teams that commit a TTD are subject to further penalties and sanctions by the Section.
- Teams giving a Total Team Default are ineligible to advance beyond Local League competition.

MISCELLANEOUS

- **"At Level" Requirement for Adult 18 and Adult 40 & Over teams. At least 50% of rostered players are required to have an NTRP rating at the level of the Division in which the team plays.**
- Matches will begin at the time designated on the published TennisLink schedule.
- A 10-minute warm-up is allowed prior to the start of play.
- Players are permitted 90 seconds on changeovers and 2 minutes between the first and second sets.
- Play is continuous during the Super Tiebreak—no rest on changeovers.
- Falsifying a scorecard may result in expulsion from league play.
- The deadline to play complete all Local League team matches is the Wednesday evening before the weekend playoffs.
- In the event of a player receiving an NTRP Dynamic Disqualification, per USTA National Regulations, the Southwest Section will only reverse the last match that the Dynamically Disqualified Player earned a strike in and allow all other match results to stand as played.
- If the last match that the Dynamically Disqualified Player earned a strike is in a league match at a level above his previous rating level, the results are not reversed.
- If a host facility cannot provide courts for a scheduled match, the visiting team may host. If neither team cannot provide courts for a scheduled match, the League Coordinator will attempt to find a neutral facility for the match. If a neutral facility is not available, the match is rescheduled according to Local League rescheduling regulations.
- Teams with an insufficient number of players to fill all lines of a match, but enough players to avoid a Total Team Default, must play the positions necessary to play the majority of the lines (e.g., In a five line match of two singles and three doubles, a team with four players must play both singles and line one doubles).

OTHER REGULATIONS LINKS:

[2025 USTA Southwest League Regulations](#)

[2025 USTA National League Regulations](#)

[2025 NNM Scheduling & District Championship Regulations](#)

[2025 Player Eligibility Requirements for Advancement to Championships](#)

[Friend At Court – The Code](#)

[Tiebreak Procedures in Matches playing One Singles and Three Doubles](#)

For questions regarding USTA League Regulations, contact Ben Friendly at: bfriendly@southwest.usta.com