PERSON



GREEN BALL 02

FEET

- Turns and runs, leading with outside foot.
- · Performs carioca at medium speed.
- · Performs drop-step (pivot) and crossover, moving backward.
- · Skips forward, backward and sideways.
- Jumps side to side and front to back continuously (both legs).
- Jumps over line with one foot and remains balanced (forward and side).

HANDS

- · Catches smaller ball after bounce or in the air with each hand.
- Catches ball while moving with partner, on bounce or in the air.
- · From baseline, can throw overhand into deuce and ad-court service boxes.

HEAD FEET HANDS

Baseline

- · Hits with depth and direction.
- Developing spin and more shape from behind baseline.
- · Developing inside-out forehand.
- Topspin angle off wide, midcourt balls.

- Wider, lower base on split-step and preparation for groundstrokes.
- Moves forward and backward on diagonal and arrives on balance.
- Uses appropriate stances on wide, deep and short balls.

- Increased unit turn with non-dominant hand on racquet longer.
- Increased racquet speed and angular momentum for higher/heavier ball.

Serve/Return

- Can direct first serve to forehand or backhand.
- Returns first serve deep, down center.
- · Moves up for second serve and hits to open court.
- Body moves up and into court with increased leg drive on serve.
- Can play second serve return in square or open stance.

- Adjusts toss to change spin.
- · Tossing arm is ahead of hitting arm.

Transition

- Moves back to service line for overhead and directs to left and right.
- Developing down-the-line, angle and lob passing shots.

Performs drop-step, crossover, and runs back for deeper overheads.

Shoulder turned, arms in "trophy" position before hitting overhead.

Other

Can close diagonally on net in doubles and volley to open space.

GAME

- · Understands court etiquette during match play.
- · Can score set tiebreak and match tiebreak.
- · Copes with winning and losing.

CHARACTER

- · Acknowledges others' successes.
- · Takes responsibility for own actions.
- · Learning to make decisions.



PLAYER



GREEN BALL 01

FFFT

- · When sprinting, uses more explosive start with wider, lower base and good posture.
- · Executes crossover and shuffle move, side to side with speed and balance.
- Skips with different rhythms—height, depth, micro.
- Jumps rope with two feet using double-jumps.

HANDS

- · Catches deep and high balls with either hand (on bounce or in the air) using appropriate footwork.
- · Tosses ball with partner while moving forward, backward and side to side.
- Uses different speeds/rhythms between feet and hands.
- Can throw small ball high in the air from baseline into opposite service box.

HEAD FEET HANDS

Baseline

- · Combines height, spin and speed to keep opponent deep.
- · Can use forehand to dictate play from different areas of court.
- Drop-shots when inside baseline.

- · Performs dynamic split-step slightly after opponent's contact, with quick movements in all directions.
- · Drop-steps and crosses for deep balls.
- Performs quick shuffle up, back or to side.
- · Increased extension through hitting zone for deep balls.
- Adjusts backswing according to type of shot hitting or receiving.

Serve/Return

- Can serve to three spots—wide/body/T on deuce and ad courts.
- More consistent second serve with depth and spin.
- · Plays return rising or falling.

- Increased leg drive on first and second serves.
- · Position inside or behind baseline on return with quick first step (step out) to ball.
- · Palm is down on hitting arm during backswing.
- · Adjusts backswing for different types of returns.

Transition

Comes to net in different ways-groundstroke approach with topspin or slice, midcourt or drive volley, sneak or delay attack.

- Uses different stances for transition groundstrokes and volleys.
- Performs scissor-kick on deeper overheads.
- Adjusts backswing and follow-through on transition groundstrokes and volleys according to type of shot hitting or receiving.
- · Head still and shoulder over shoulder for overhead.

Other

- Developing a weapon.
- · Can play two up in doubles, poach effectively and switch with partner.
- Slides on clay for wide and short balls.

GAME

- · Consistent routines before, during and after matches.
- · Analyzes own performance after match.
- · Recognizes effort in self and opponents.

CHARACTER

- · Resilient.
- · Sets simple goals.
- · Works independently.

